

### VIRTUAL REALITY STUDIO

ViSo Video Solutions has upgraded its virtual reality studios, relying on Ultimatte 12 compositing processors and URSA Broadcast cameras from Blackmagic Design, to produce national television commercials and shows, for clients such as Sky Italia, Mediaset, ESL and Netco Sports.

Founded in 2010, the company not only offers clients its VR services, it also creates all computer generated (CG) and 3D assets needed in house, and provides all post production which includes editing and grading in DaVinci Resolve Studio.

"Augmented and virtual studio environments bring so many benefits to productions," begins Luigi Nino, general manager at ViSo. "We chose to develop our VR system in house so that we could control every aspect, and customize materials, lighting, animations and effects for each clients' specific needs."



The studio's VR set is 130 square meters and uses three tripod mounted URSA Broadcasts as well as a dolly mounted 4.5m jib on a six meter track. An ATEM 4 M/E Broadcast Studio 4k, with ATEM 1 M/E Advanced Panel, is used for live vision mixing.

[blackmagicdesign.com](http://blackmagicdesign.com)



### ADVANCED MEDIA PLATFORM

Dalet has made significant advancements with the development of the Ooyala Flex Media Platform. Acquired in July 2019, Dalet has accelerated engineering of the solution across four key areas: User Experience; Core Platform Performance and Features; APIs; and OTT workflows.

The firepower brought by the Dalet acquisition has enabled a larger scale of development, increasing the Platform's capabilities to serve a wider range of organizations looking to take control of their video strategy, such as digital media teams, sports leagues and teams, as well as brands and media companies that are scaling up their digital offerings and going Direct-To-Consumer at an accelerated pace.

[dalet.com](http://dalet.com)

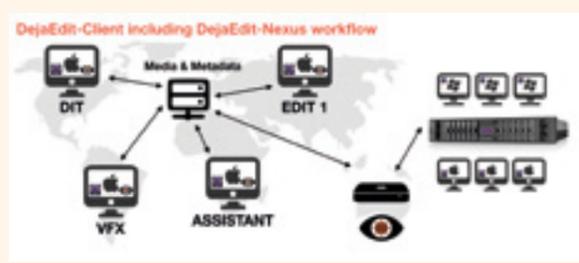


### ACADEMY REGISTRATION NOW OPEN

EditShare® have announced that registration is now open for its EditShare Academy authorized training and certification program. A modern approach to advancing professional development and technical mastery of EditShare solutions, EditShare Academy offers online and instructor-led courses within a tiered certification curriculum that equips IT administrators, video professionals, and sales associates with the knowledge to design and deploy open, secure EditShare-powered production and editorial workflows around industry-leading creative solutions.

The recommended prerequisite to the complete EditShare Academy curriculum, the EditShare Certified Associate training course is open for general enrollment. The EditShare Sales Professional and EditShare Certified Engineer courses will follow shortly in Q2 and Q3 of this year.

[editshare.live/Academyisopen](http://editshare.live/Academyisopen)



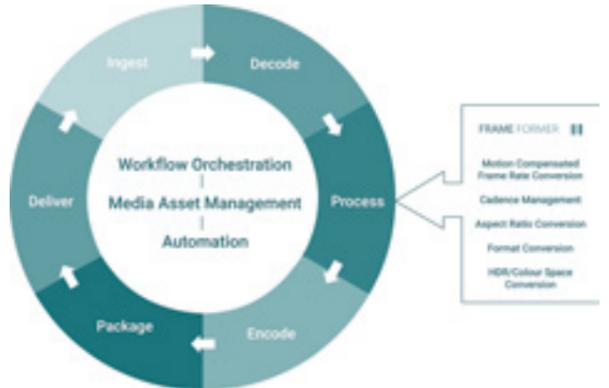
### FILE SHARING SYNCHRONISATION FOR EDITORS

DejaEdit is a revolutionary collaborative editing film tool. It offers editors working on Avid Nexis, Media Composer and EditShare workflows, across studios, production companies and post facilities, a vital application that ensures media files, bins and timelines are kept up to date across multiple remote edit stations.

DejaEdit plays an essential role in increasing productivity. It allows editors to transfer media files and timelines automatically and securely to co-workers around the world, without having to be online continuously, working with multiple remote Avid systems virtually anywhere on earth.

With global warming issues, and people encouraged to minimise unnecessary travel, industry professionals can take advantage of DejaEdit's powerful file synchronizing capabilities without restrictions.

[dejasoft.com](http://dejasoft.com)



### VIDEO CONVERSION

InSync Technology are specialists in all forms of video conversion including motion compensated frame rate conversion and provide solutions that enable content owners to ensure assets are in the format and frame rate required by their target audience. Good standards conversion is essential to preserve the quality (and therefore the value) of the material.

InSync offer a range of software video conversion products to support live and file-based workflows. Each of these can be deployed on premise or in the cloud and integrated into other business or management systems via open APIs.

[insync.tv](http://insync.tv)



### COST-EFFICIENT COMPACT CHARACTER GENERATOR

FOR-A Corporation of America have announced CG-Portable, a compact character generator designed for broadcast and digital signage applications. Through its intuitive, browser-based GUI, CG-Portable makes it easy to produce and display lower-thirds and other graphics.

About the size of a smartphone, CG-Portable features four SDI ports for easy integration with production switchers and HD displays, as well as an Ethernet port for network connectivity. Two independent, multi-lingual text overlays support horizontal crawls and vertical rolls, while a timer overlay provides up/down count. Plus, CG-Portable supports more than 70 frames of graphic playback buffer, so users can insert animated as well as static logos over programming. Also, 70 frames can be used for frame memory.

CG-Portable has a list price starting at \$2,000 and is now shipping.

[for-a.com](http://for-a.com)



### GRAPHICS & DISPLAY CONTROL

ChyronHego has added new features that make Click Effects PRIME an even more powerful arena graphics and display control solution. A new Scheduled Commands (G-Sync) capability within Click Effects PRIME 3.5 allows operators to trigger multiple GPU displays throughout the stadium network in unison and display a single, exciting graphic on each for immersive "Moments of Exclusivity." Newly combined SDI and GPU payout from a single Click Effects PRIME system allows greater workflow adaptability for digital signage/fan engagement and broadcast production applications and drives lower total cost of ownership based on hardware investment.

[chyronhego.com](http://chyronhego.com)